



BEST OF ZONE OFFENSE 2011-12

On the following pages, we will share some of the best zone offense options from the past year. We hope you find these helpful as you point to the upcoming season.



ESPN'S JIMMY DYKES ADDED TO XAVIER CLINIC

WHEN: Saturday October 15th

7:30 am Clinic Begins
12:00 pm Lunch Included
1:30 pm Xavier Practice
3:30 pm Clinic Concludes

for more information or to sign up, contact:

steelet@xavier.edu

WHO: High School Basketball Coaches and Staffs

WHAT: Basketball clinic by Xavier Coaching Staff

WHERE: Xavier's Cintas Center

WHY: Give your staff a day they'll remember. An inside look at a program that's won 5 straight Atlantic 10 championships. Xavier's philosophy, offensive and defensive principles and specialized breakout sessions will give you/your staff new ideas and drills as you approach your season. In addition, Xavier's 2nd practice of the season, a teaching practice, will conclude the event.

HOW: Register now. Pre registration \$25 per coach or \$50 per staff. At the door cost is \$35 per coach and \$75 per staff. Deadline to pre-register Oct. 13th at 4pm. Cost includes a catered lunch, handouts and DVD of the clinic (upon request). Please rsvp to steelet@xavier.edu.

Call 513-745-3417 for more info.

Checks payable to: Xavier University
Send payments to: Xavier Basketball

3800 Victory Pkwy Cincinnati, OH 45207



TRAIS MACK

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MARIO MERCURIO

DIRECTOR OF OPERATIONS:
JEREMY GROWE





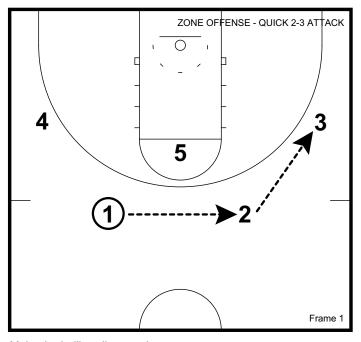
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ZONE OFFENSE - QUICK 2-3 ATTACK



2 SONE OFFENSE - QUICK 2-3 ATTACK

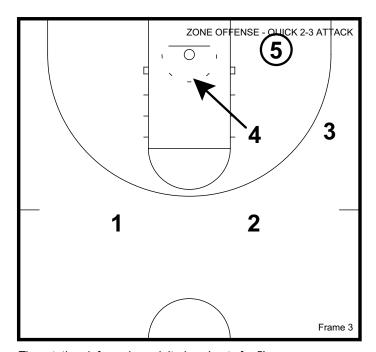
3

5

Frame 2

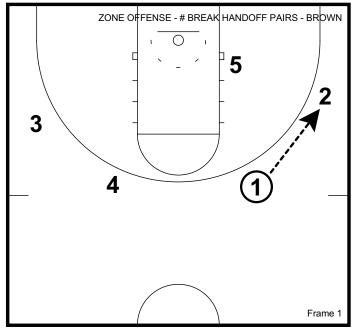
Make the ballhandler use the screen.

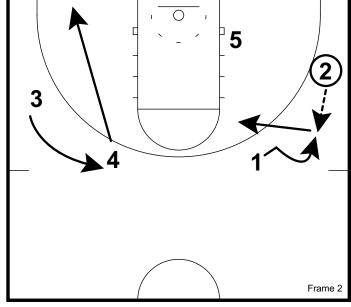
On the baseline drive rotation occurs as 3 passes to 5.



The rotating defense is exploited as 4 cuts for 5's pass.

ZONE OFFENSE - # BREAK HANDOFF PAIRS - BROWN

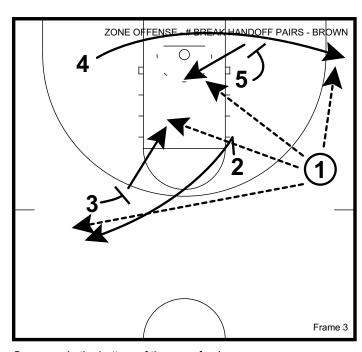




ZONE OFFENSE - # BREAK HANDOFF PAIRS - BROWN

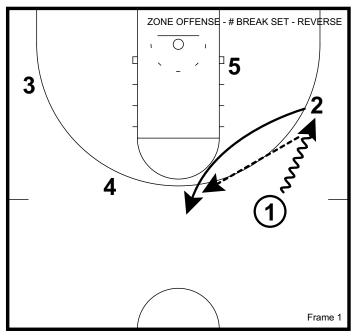
- # break alignment.
- 1 passes to 2.

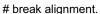
1 sprints behind 2 and receives a handoff. 3 and 4 interchange.



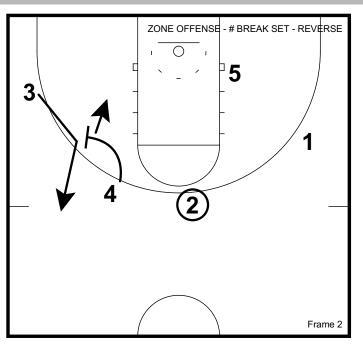
- 5 screens in the bottom of the zone for 4.
- 3 screens in the opposite guard for 2.
- 1 sees both 4 and 2 cutting.
- 3 and 5 can "slip".

ZONE OFFENSE - # BREAK SET - REVERSE

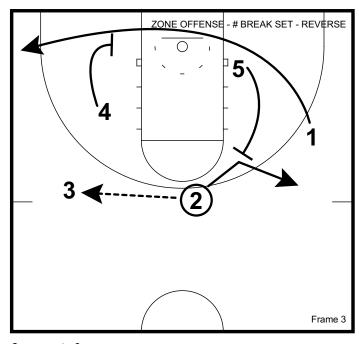




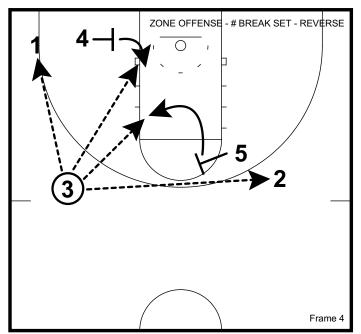
- 1 dribbles at 2.
- 2 replaces 1.
- 1 passes to 2.



- 4 screens the top of the zone for 3.
- 3 uses the screen.
- 4 has a possible slip.

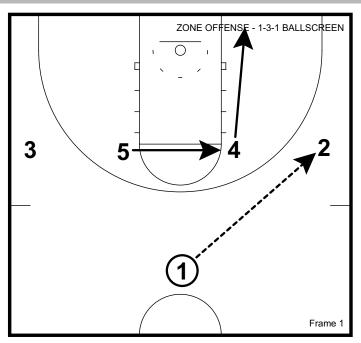


- 2 passes to 3.
- 4 then screens along the baselien for 1.
- 5 flare screens for 2.

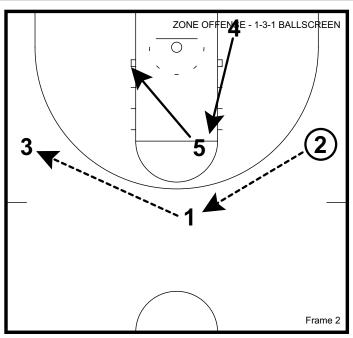


3 has 4 options - 1 and 2 cutting off of their screens and 4 and 5 "slipping" after screening.

ZONE OFFENSE - 1-3-1 BALLSCREEN

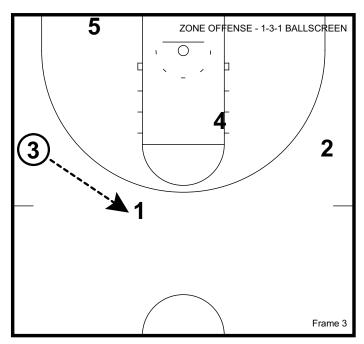


Zone offense for an even numbered front zone (2-3 typically). Starts off in a 1-4 high look.

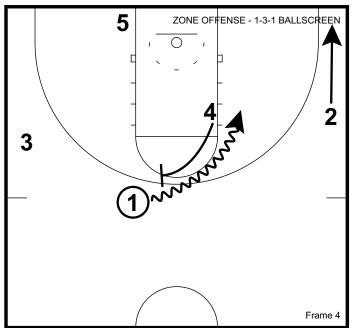


Looking to get the ball swung from side to side before we ever set a ball screen.

NOTE- look at how close to the baseline we put our 4 and 5 men, creates better spacing against the backline of the zone.

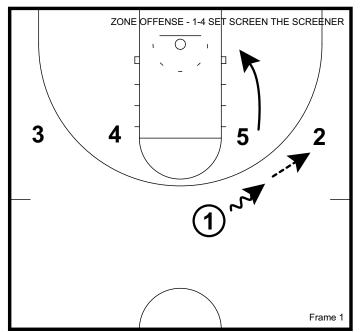


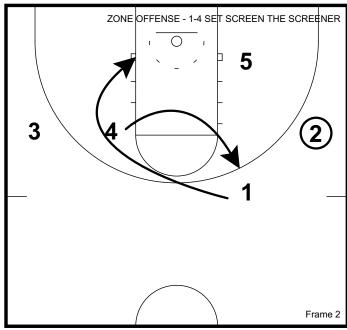
Reverse the ball back to the top, notice how our 1 man is at the lane line extended, better to set up the ball screen.



As 4 sets a ball screen for 1 we want 5 to be all the way to the baseline and 2 to be sprinting to the corner for a shot.

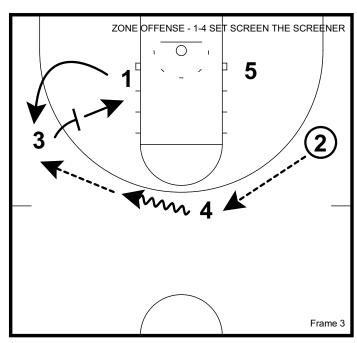
ZONE OFFENSE - 1-4 SET SCREEN THE SCREENER

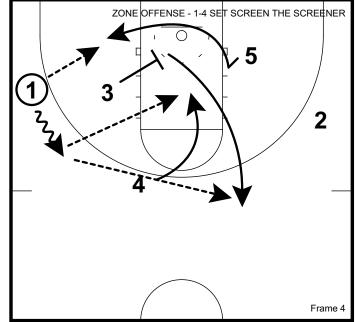




- 1-4 Alignment.
- 1 passes to 2.
- 5 rolls into the post.

- 4 replaces 1.
- 1 cuts to the opposite block.

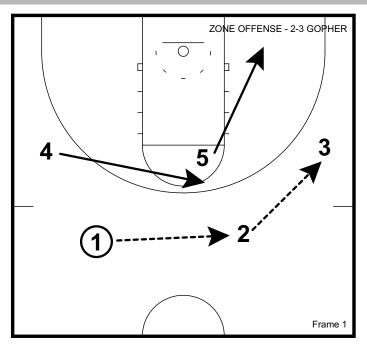


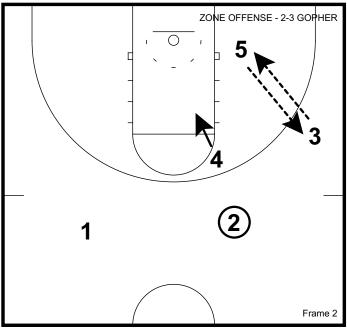


- 2 passes to 4.
- 3 screens in the forward of the zone.
- 1 pops out off of the 3 screen.
- 4 passes to 1.
- 3 has a possible "slip" after screening.

- 3 continues into the lane and screens the zone's center.
- 5 uses the 3 screen.
- 4 screens the guard in the zone.
- 3 then uses the screen.
- 1 sees 5 in the post, 3 at the top, or 4 on the slip.

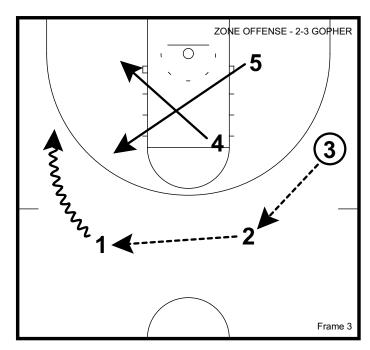
ZONE OFFENSE - 2-3 GOPHER





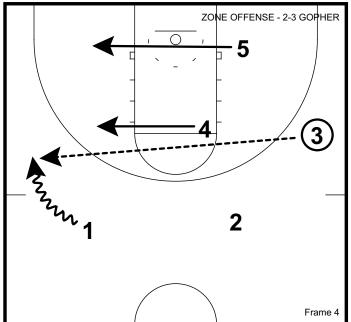
2-3 alignment. The ball is passed to 3. 5 dives and 4 flashes.

3 can pass to the short corner. On the catch by 5, 4 dives.



If the ball is reversed:

5, 4 "X cut" as 1 dribbles foul line extended to the opposite wing.



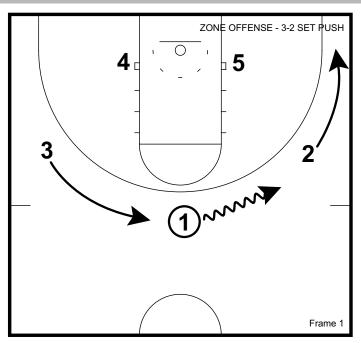
3 skip passes to 1.

On the catch by 1, 5 searches and flashes in their respective planes across the lane.

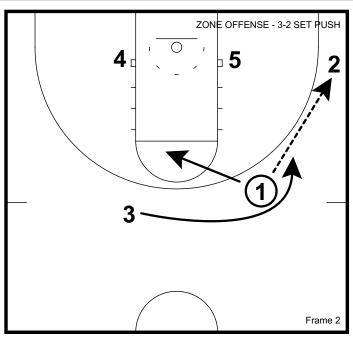
1 dribbles foul line extended.

There is no "X" on a skip pass.

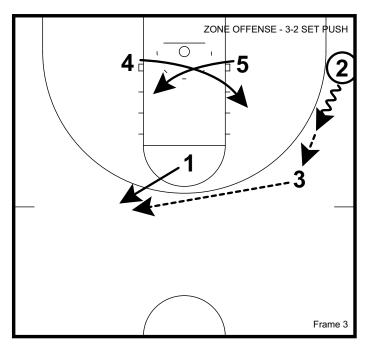
ZONE OFFENSE - 3-2 SET PUSH



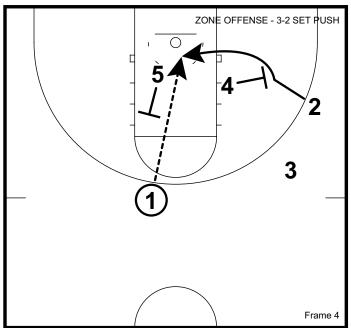
3-2 alignment. 1 dribbles at 2 and pushes 2 to the corner. 3 replaces 1.



1 passes to 2. 3 and 1 interchange positions.

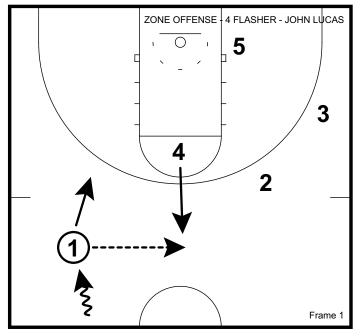


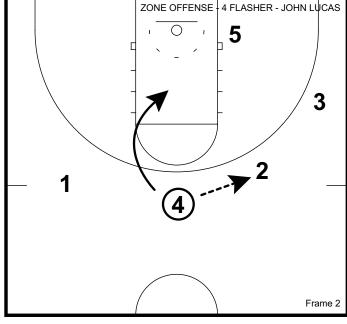
- $\boldsymbol{2}$ dribbles up and passes to $\boldsymbol{3}.$
- 5 and 4 "X".
- 3 quickly passes to 1.



- 4 screens the backside forward.
- 5 screens the back of the zone center.
- 2 cuts for a lob or layup.

ZONE OFFENSE - 4 FLASHER - JOHN LUCAS

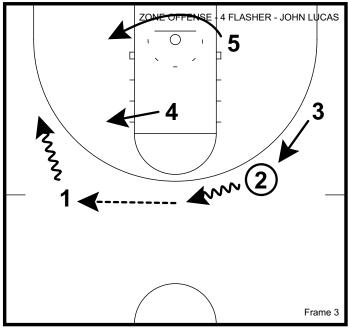


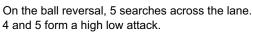


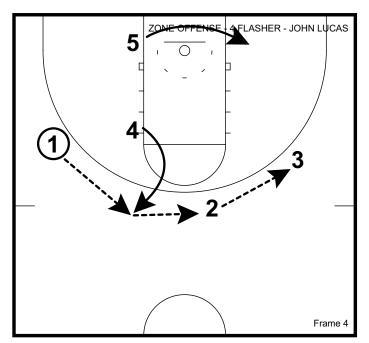
- 1 passes to 4.
- 4 uses the entire high post as his domain.

4 passes to 2.

After passing, 4 looks to cut into the high post area.

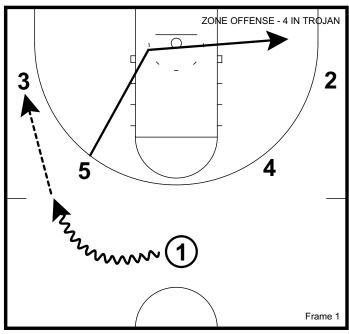


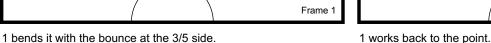




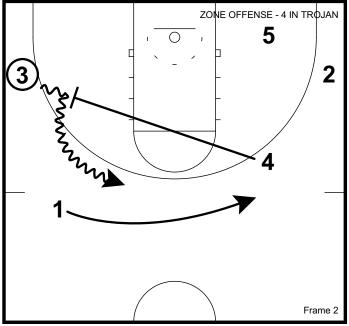
4 can step out to the perimeter, giving the defense a "4 out" look.

ZONE OFFENSE - 4 IN TROJAN

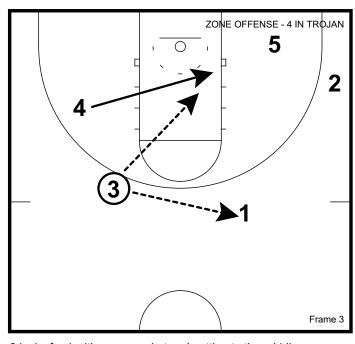




- 1 passes to 3.4 sprints into an on-ball screen for 3.5 dives down and cuts behind the defense to the weak corner.3 drives it at the high elbow to draw high defenders.
- 3 tries to catch it below the FT line to draw.

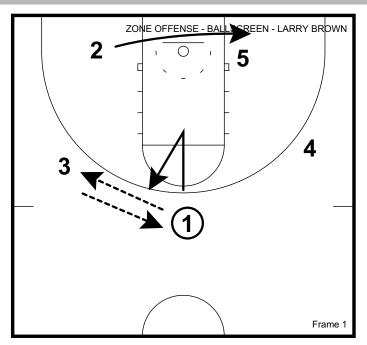


1 spaces as 3 attacks.



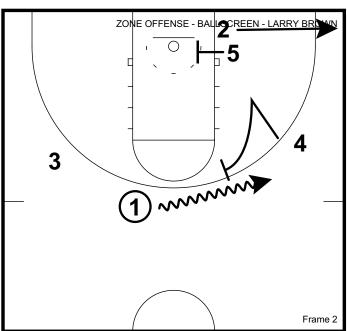
3 looks for 1 with an open shot or 4 cutting to the middle.

ZONE OFFENSE - BALLSCREEN - LARRY BROWN



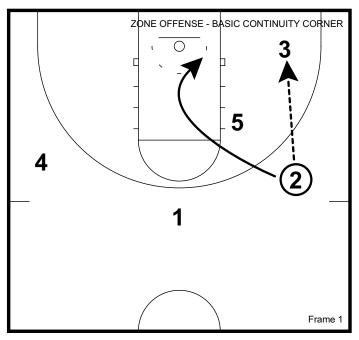


- 3 passes back to 1.
- 2 begins to cut through the lane.

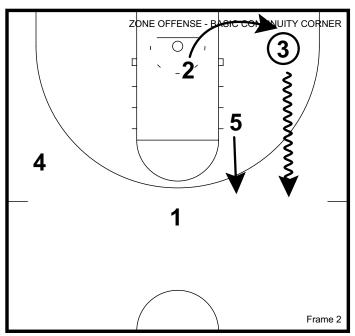


- 4 sets a ballscreen for 1.
- 1 uses the ballscreen as 5 screens and posts.
- 2 cuts into the corner.

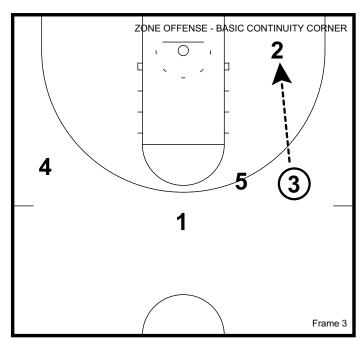
ZONE OFFENSE - BASIC CONTINUITY CORNER



As 1 and 4 finish interchanging, 2 passes to 3 instead of 1. 2 cuts into the lane after passing.

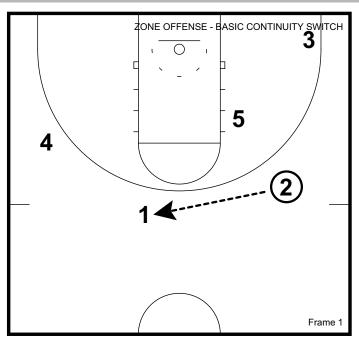


3 dribbles up to the wing. 5 moves to the elbow. 2 circles behind 3.

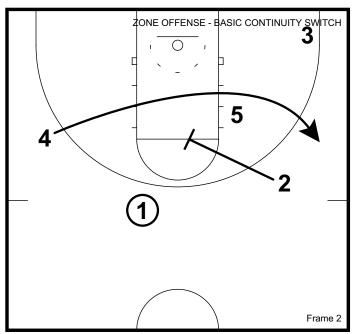


3 passes to 2 for a shot.

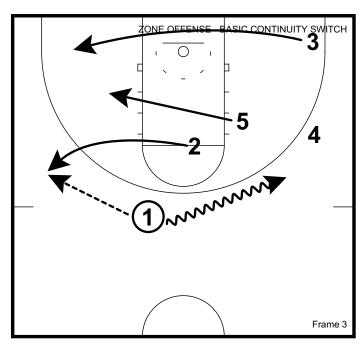
ZONE OFFENSE - BASIC CONTINUITY SWITCH



2 passes to 1. After 1 and 4 interchange.

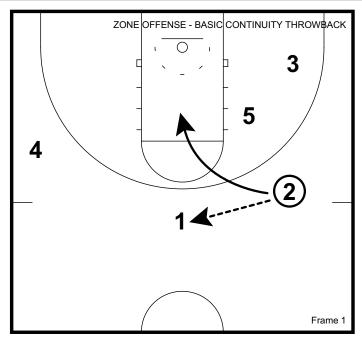


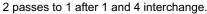
2 screens in for 4.
1 can throw back to 4 for a shot.

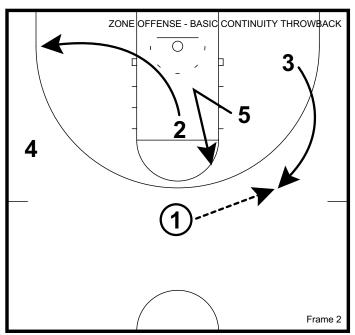


If 1keeps the ball, 2 and 4 switch roles and the continuity continues.

ZONE OFFENSE - BASIC CONTINUITY THROWBACK

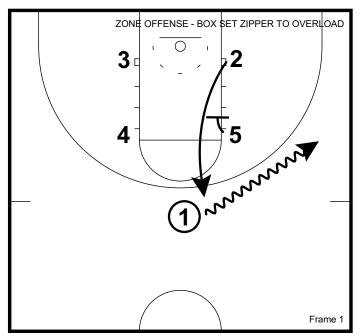


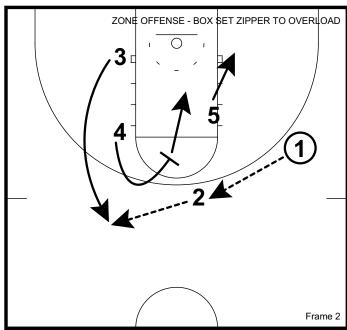




Instead of 1 reversing the ball to 4, he "throws back" to 3 for a shot by 3 or a post by 5.

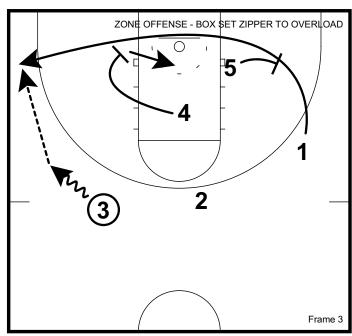
ZONE OFFENSE - BOX SET ZIPPER TO OVERLOAD

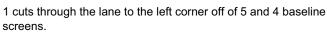




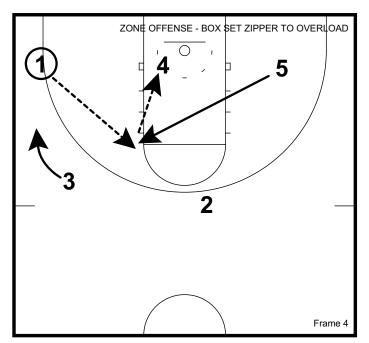
- Box alignment.
- 1 dribbles out right.
- 5 screens in the guard.
- 2 zipper cuts to the top.

- 1 passes to 2.
- 4 screens in the weakside guard.
- 3 uses the 4 screen.
- 2 passes to 3 as 4 looks to slip.



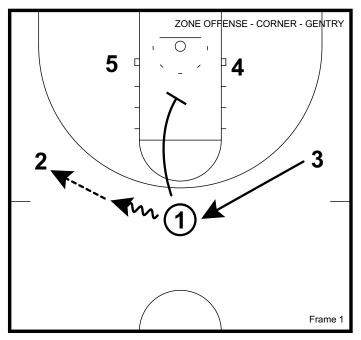


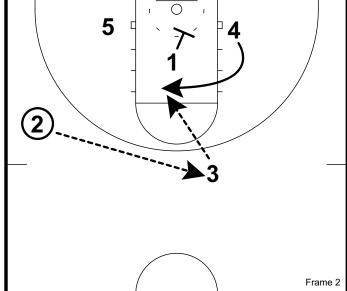
- 3 passes to 1.
- 4 has a possible slip after screening for 1.



On the catch by 1, 5 flashes to the high post. An overload is formed.

ZONE OFFENSE - CORNER - GENTRY

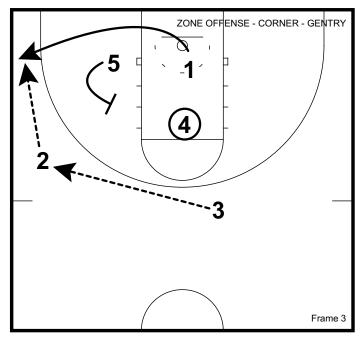




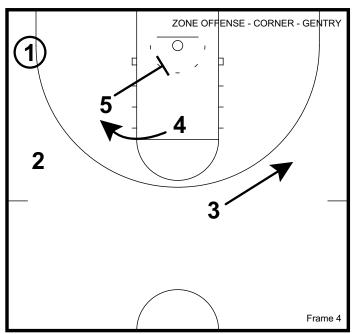
ZONE OFFENSE - CORNER - GENTRY

- 3 out 2 in alignment.
- 1 passes to 2.
- 1 screens the middle of the zone as 3 replaces.

2 passes to 3. On the catch by 3, 4 uses 1's screen by flashing middle.

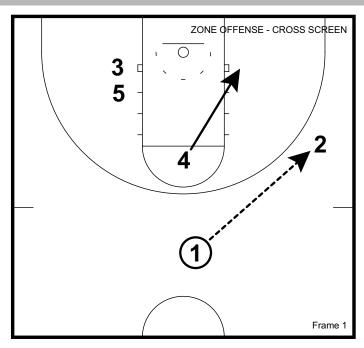


- 3 passes to 2.
- 5 screens in for 1 as 1 cuts along the baseline.
- 2 passes to 1.

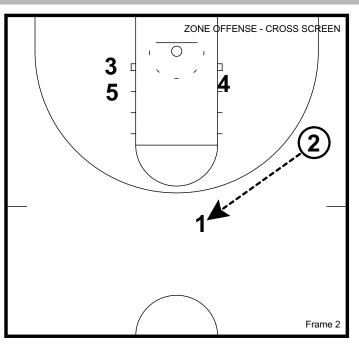


5 "seeks" the next defender and posts up as 4 forms a high low look by flashing.

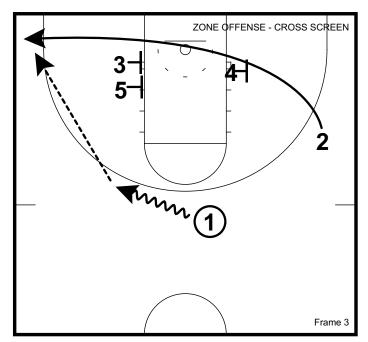
ZONE OFFENSE - CROSS SCREEN



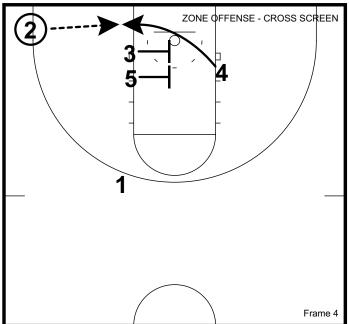
As 2 catches the ball 4 dives to the block.



Get the ball back to the top of the key.

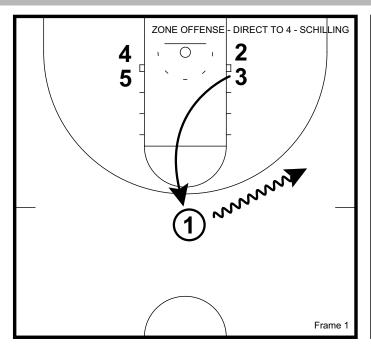


As 1 dribbles over 2 is sprinting off of all 3 screens to the corner.



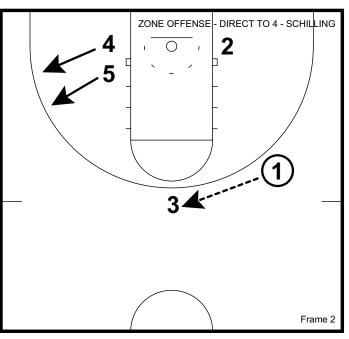
As soon as 2 clears 3's shoulders, 3 and 5 are going across the lane to set a wall on 4's man.

ZONE OFFENSE - DIRECT TO 4 - SCHILLING





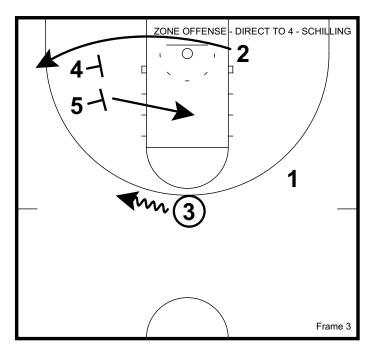
- 1 dribbles foul line extended right.
- 3 replaces 1.



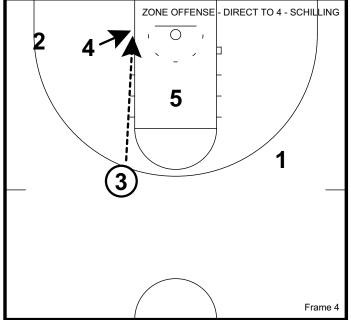
1 passes to 3.

On the catch by 3, 4 and 5 position themselves very wide in a stack.

They want to be wider than the zone.



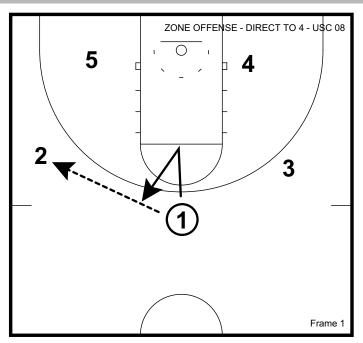
2 sprints through the lane and uses the 4-5 double screen. The moment that 2 crosses the stack, 5 flashes middle. 3 locks his eyes on 2.

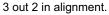


As 2 finishes his cut and 5 finishes his flash - 4 cuts behind the defense.

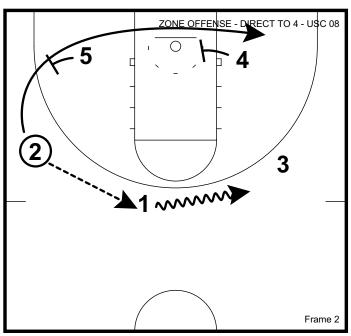
3 passes to 4.

ZONE OFFENSE - DIRECT TO 4 - USC 08



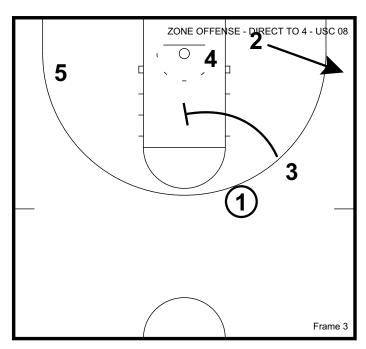


1 passes to 2 then replaces himself.



2 passes back to 1.

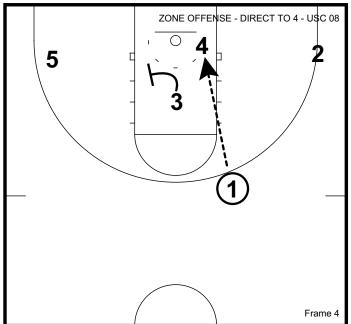
 ${\bf 5}$ and ${\bf 4}$ screen along the baseline for ${\bf 2}$ as he cuts through the lane.



As 1 enters the right elbow.

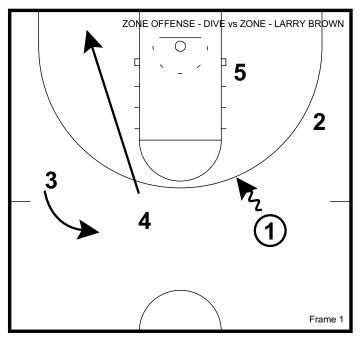
3 screens the center of the zone.

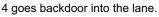
1 looks at 2.



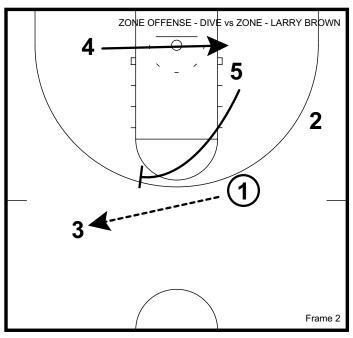
1 passes to 4 behind the defense.

ZONE OFFENSE - DIVE vs ZONE - LARRY BROWN

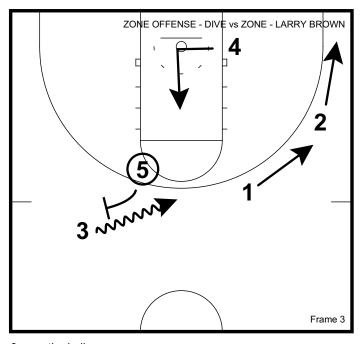




3 pops out.

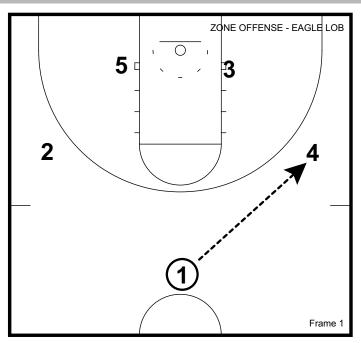


- 1 passes to 3.
- 5 sprints to set a ballscreen on the zone.
- 4 goes under the hoop.

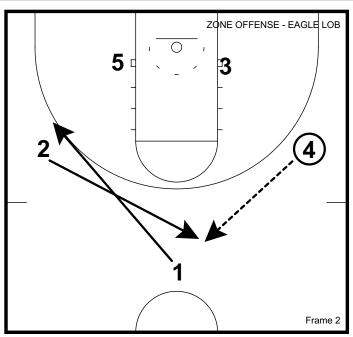


- 3 uses the ballscreen.
- 4 sucks in as 1 and 2 move to an open area away from 3's penetration.

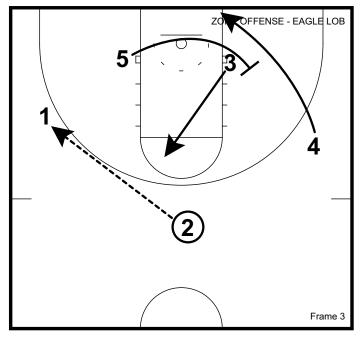
ZONE OFFENSE - EAGLE LOB



A lob play out of our regular zone offense look. 3 or 4 can play on the perimeter here, depending on whom we want to throw the lob to.

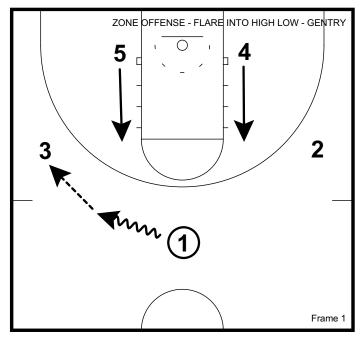


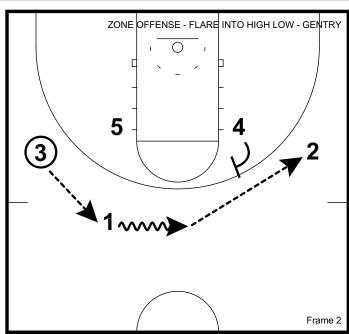
After 1 hits 4 an interchange occurs and 4 will reverse the ball to 2.



When 1 catches the ball the opposite post (the 3 man in this case) flashes to the ball side elbow as 5 goes and sets a back screen on the opposite forward in the zone for a lob to 4.

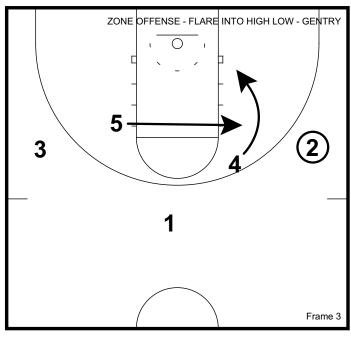
ZONE OFFENSE - FLARE INTO HIGH LOW - GENTRY





The ball is reversed as 4 "flare screens" for 2.

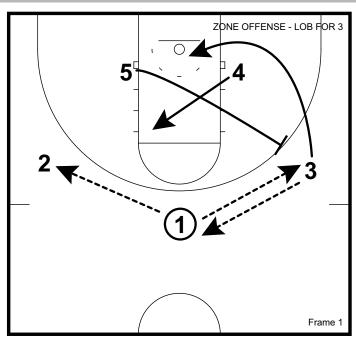
- 3 out 2 in alignment. 1 passes to 3.
- 5 and 4 flash high.



On the catch by 2, 4 dives to the low post, 5 flashes to the high post.

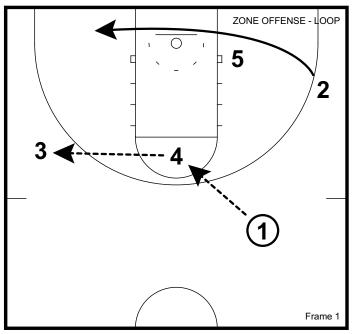


ZONE OFFENSE - LOB FOR 3



Off of ball reversal 4 flashes to the ball side elbow. As the ball is reversed 5 sprints to screen the opposite forward in the zone for a lob.

ZONE OFFENSE - LOOP



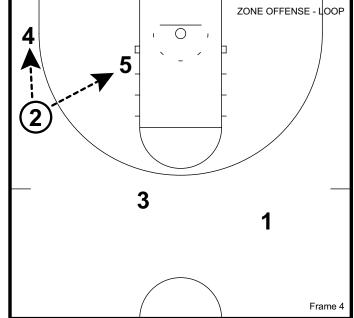
ZONE OFFENSE - LOOP

Frame 2

- 1 passes to 4 in the high post.
- 2 starts cut to the weakside corner.
- 4 swings quickly to 3 at elbow extended.

- On the catch, 3 attacks the elbow.
- 2 fills into the wing.
- 4 starts cut to the short corner.

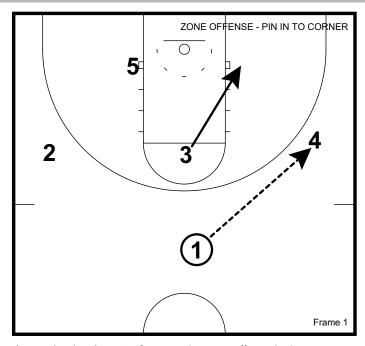


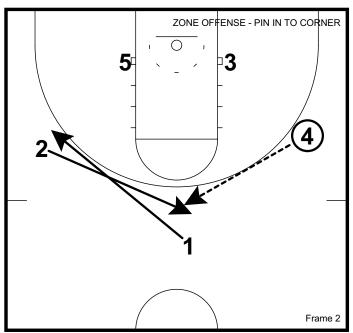


- 3 passes to 2.
- 4 is finishing cut to the short corner.
- 5 is posting mid-block.

2 looks to feed 4 for a shot or dump to 5.

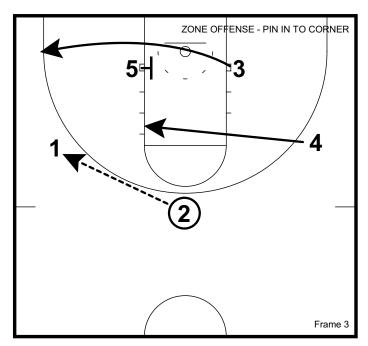
ZONE OFFENSE - PIN IN TO CORNER





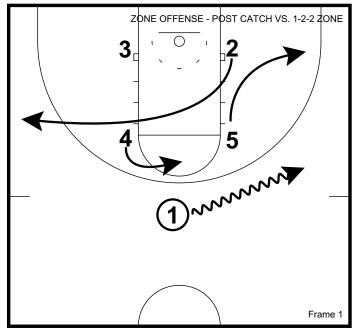
An overload action out of our regular zone offense look.

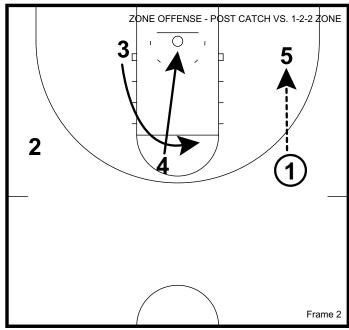
1 and 2 interchange as the ball is reversed.



Once 1 has the ball we have them outnumbered on the strong side. We can go high-low with 4-5 or we can have a shot from 1, 2, or 3.

ZONE OFFENSE - POST CATCH VS. 1-2-2 ZONE



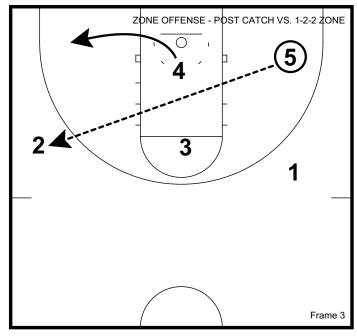


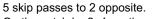
Box set. 1 bends the ball to the right wing. 5 moves to the short corner, baseline area.

2 cuts to the opposite wing.

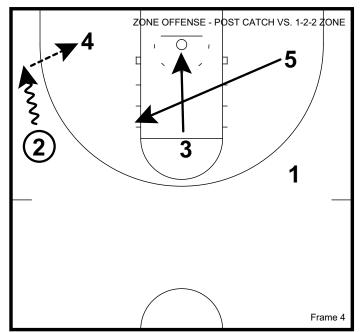
4 moves to the high post.

1 passes to 5. On the catch by 5, 4 dives and 3 fills into the high post area.



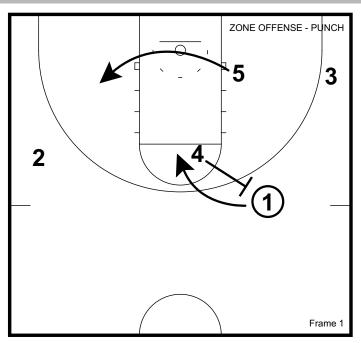


On the catch by 2, 4 continues into the ballside short corner area.



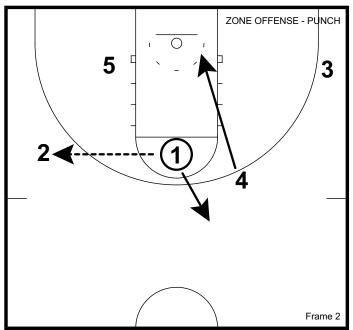
2 looks to get the ball to 4 along the baseline. On the catch by 4, 3 dives and 5 cuts to fill the area in the high post.

ZONE OFFENSE - PUNCH



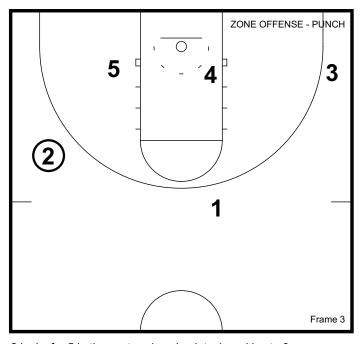
When 4 gets to the elbow, rather than posting, step out and screen on the ball for 1. $\,$

5 skates out as usual.



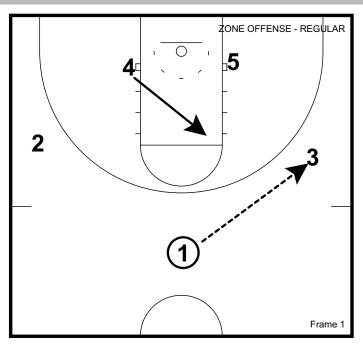
1 attacks the top of the zone to create drive and pitch for 2 or pull for a jumper.

4 rolls after screening.

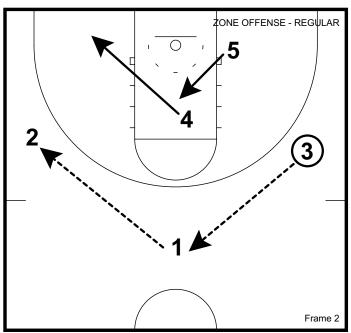


2 looks for 5 in the post, swings back to 1 or skips to 3.

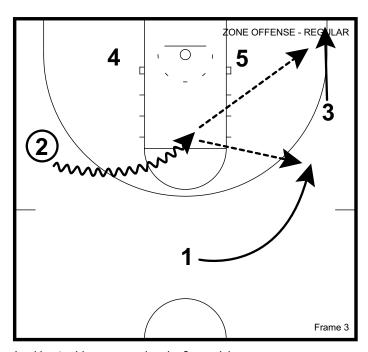
ZONE OFFENSE - REGULAR



Play starts with the big opposite the ball flashing toward the ballside elbow.

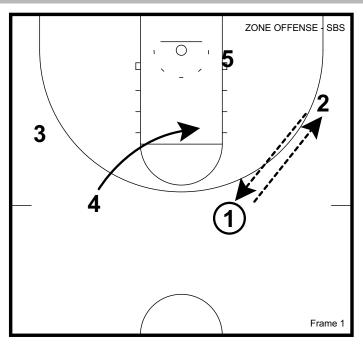


Post take turns flashing to middle

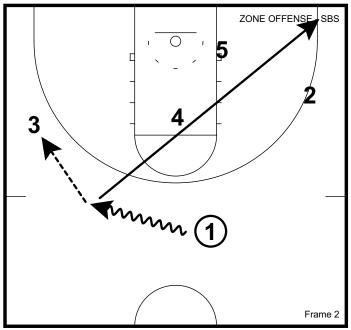


Looking to drive gaps and make 2 guard 1

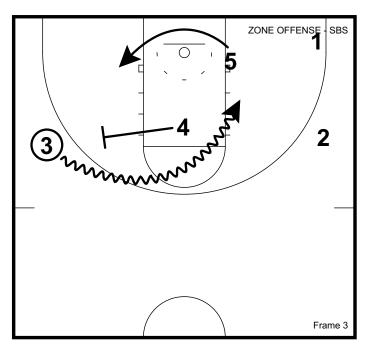
ZONE OFFENSE - SBS



4 flashes to the middle as 1 and 2 pass it back and forth.

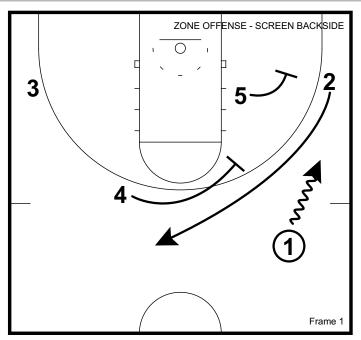


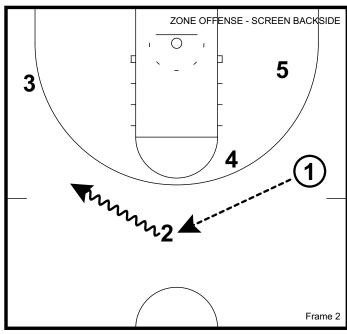
1 reverses the ball and then sprints through to the opposite corner.



4 screens guard and we are looking to outnumber them on the drive.

ZONE OFFENSE - SCREEN BACKSIDE

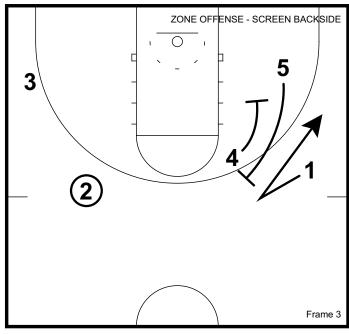




break alignment.

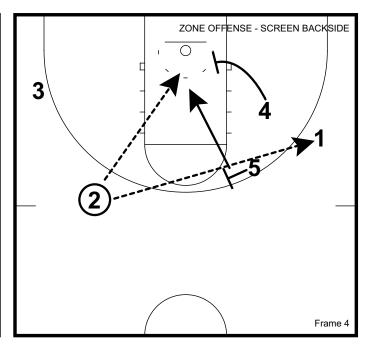
- 5 and 4 screen in the forward and top of the zone.
- 2 cuts off of the stagger.

1 passes to 2. 2 dribbles towards 3.



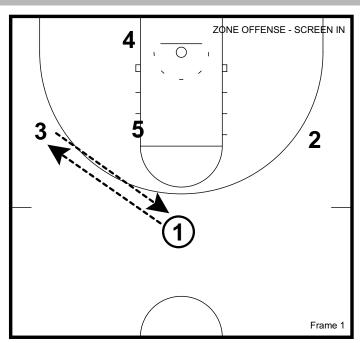
 $\bf 5$ and $\bf 4$ "X" - $\bf 5$ screens in the top of the zone while $\bf 4$ screens in the weakside forward.

1 "floats" behind 5 and 4 screening.

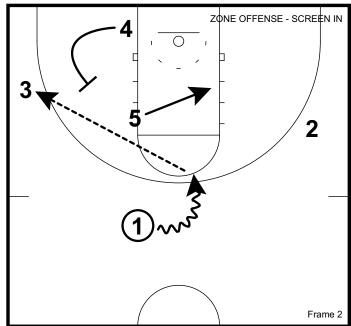


- 2 skip passes over the top 5 to 1.
- 5 can also slip to the post, looking for the pass.

ZONE OFFENSE - SCREEN IN

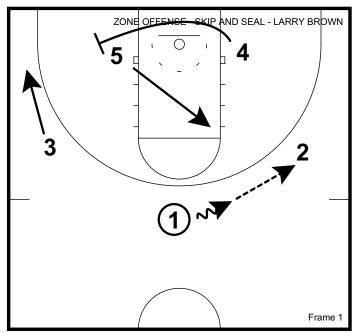


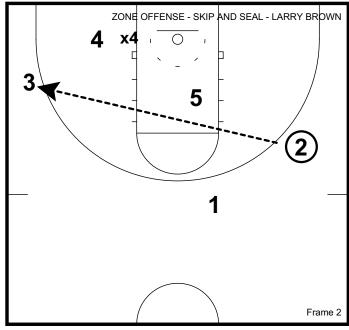
1 hits 3 and 3 returns the ball to 1.



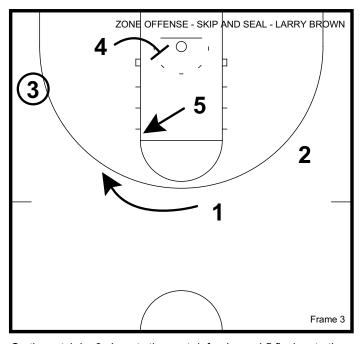
- 1 dribbles over to get the defense to start their rotation.
- 4 slides behind the forward guarding 3 and pins him in for a quick shot.

ZONE OFFENSE - SKIP AND SEAL - LARRY BROWN



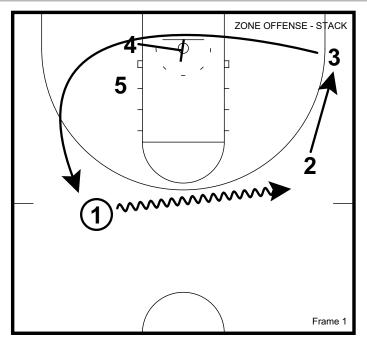


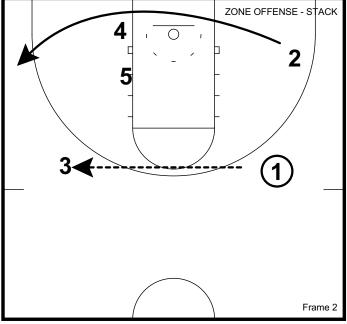
- 3 out 2 in alignment.
- 1 passes to 2.
- 5 flashes middle as 4 seals the opposite forward.
- 2 skip passes to 3.
- If X4 fights through 4 screening, the pass can go directly to 4.



On the catch by 3, 4 posts the next defender and 5 flashes to the high post again.

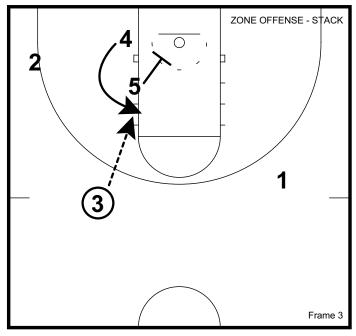
ZONE OFFENSE - STACK





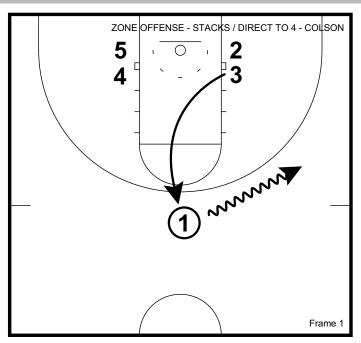
 $\ensuremath{\mathsf{1}}$ dribbles over and pushes 2 down to the corner and 3 all the way through.

Ball is reversed to 3 while 2 sprints off a baseline screen from 4.

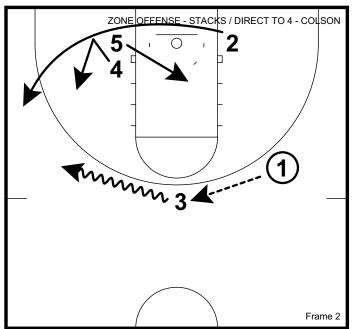


5 screens center of zone as 4 curls around.

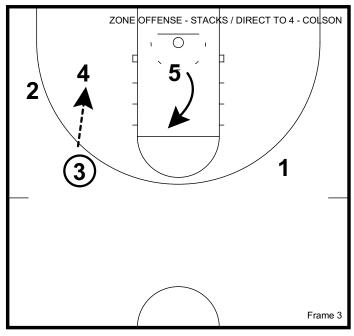
ZONE OFFENSE - STACKS / DIRECT TO 4 - COLSON







1 passes to 3. On the catch by 3, 2 sprints off of the 5-4 stack. 3 is watching 2 as 2 cuts to the left wing. As 2 runs by 5, 5 flashes middle.



By 5 flashing middle and 2 occupying the forward, 4 slips behind the defense for a direct pass from 3.